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CSS Past Paper

Computer Science

(2020)

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FEDERAL PUBLIC SERVICE COMMISSION
COMPETITIVE EXAMINATION-2020
FOR RECRUITMENT TO POSTS IN BS-17
UNDER THE FEDERAL GOVERNMENT
COMPUTER SCIENCE, PAPER-I

TIME ALLOWED: THREE HOURS **PART-I(MCQS): MAXIMUM 30 MINUTES**	**PART-I (MCQS)** **PART-II**	**MAXIMUM MARKS = 20** **MAXIMUM MARKS = 80**

NOTE: (i) Part-II is to be attempted on the separate **Answer Book**.
  (ii) Attempt **ONLY FOUR** questions from **PART-II**, by selecting **TWO** questions from **EACH SECTION**. **ALL** questions carry **EQUAL** marks.
  (iii) All the parts (if any) of each Question must be attempted at one place instead of at different places.
  (iv) Write Q. No. in the Answer Book in accordance with Q. No. in the Q.Paper.
  (v) No Page/Space be left blank between the answers. All the blank pages of Answer Book must be crossed.
  (vi) Extra attempt of any question or any part of the question will not be considered.

PART-II
SECTION-A

Q. No. 2. **(a)** Write a C/C++ program which implements binary logical 'AND', 'OR' and 'NOT' gates. The program takes binary numbers and desired logical gate as inputs and outputs the desired output of the gate. **(8)**

(b) Write a C/C++ program which inputs a number from a user and prints Fibonacci series up to the number. **(7)**

(c) Explain the concept of abstract class with an example **(5)**

Q. No. 3. **(a)** Write standard ports for following services HTTP, FTP, SMTP, HTTPS, DNS. **(4)**

(b) Design an appropriate interface for citizen portal mobile application. The interface should contain different features which are part of the portal application. The Interface may contain different screens to support these features. **(8)**

(c) If you are transferring a file over the Internet, would you prefer TCP or UDP as the underlying protocol. Explain **(4)**

(d) If you are transferring live audio in real-time over the Internet, would you prefer TCP or UDP as the underlying protocol. Explain. **(4)**

Q. No. 4. **(a)** Write a program to perform mathematical operations of addition, subtraction and multiplication on complex numbers. Each operation should be supported by a separate method. **(8)**

(b) How object encapsulation is useful? Explain. **(4)**

(c) Write a program to convert numbers into words. For instance, if the user types 123, the program should give output one hundred and twenty three. The program should continue functioning until the user types quit. **(4)**

Q. No. 5. A university maintains records for students, Faculty, and academic record. Following three classes are part of the system
Student (ID, Name, Age, Address, Contact, Program, CGPA)
Teachers (ID, Name, Age, Address, Highest Degree, Subjects, Salary)
Courses (Semester, Course Code, Student ID, Teacher ID, Grade). All the data is stored in files

(a) Draw a class diagram to represent the three classes and their relationships **(5)**

(b) Write C++ programs to compute following: **(15)**

  i. Add a student
  ii. Add a course
  iii. Find a student with respect to CGPA
  iv. Add a Teacher
 v. Update a student

SECTION-B

Q. No. 6. John rides a Van service from new square (S) to the city harbor (T). The van service charges Rs 10 per Km. There are numerous routes between the two points.

(a) In order to rip off his customers, John always wanted to use the longest path. To find the longest path, John evaluates all the possible paths and selects the longest path. Write an algorithm to select the longest path using this approach. **(7)**

(b) Compute the complexity of this algorithm and determine that whether it is in P, NP, or NP-complete. **(3)**

(c) Write an algorithm to find a minimum distance between 'S' and 'T'. **(7)**

(d) Derive the complexity of this algorithm. **(3)**

Q. No. 7. **(a)** How many tokens are there in in this C code : **(5)**
printf("k = %d, &k = %x", k, &k);

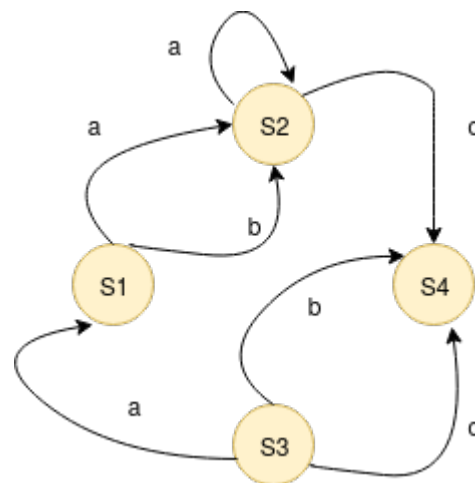**(b)** Create State Transition Table from the following graph **(5)**
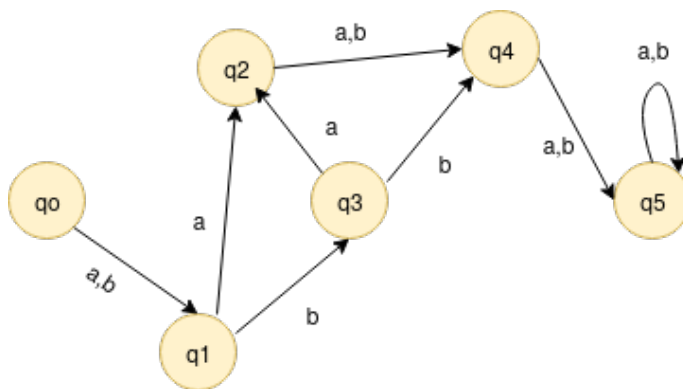
(c) Draw Finite State Automata which accepts following input. **(4)**

    i. JIM   **ii.** JMI
   iii. JJIIM   **iv.** JJMMII

(d) Determine which of these inputs are valid for the FSM shown below: **(6)**

    i. aaaaa

    ii. ababa

   iii. abcabc

   iv. abccba

    v. acbcd

   vi. acbcdcd

Q. No. 8. **(a)** Is P = NP? Comment **(4)**

(b) Suppose you are representing a social network (such as facebook) as a graph. Devise an algorithm through which you can determine friends of friends. **(7)**

(c) Explain the complexity of this algorithm **(5)**

(d) Optimal problems are generally NP hard problems. Is it appropriate to use heuristics based approaches? **(4)**

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Roll Number

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PART-I(MCQS): MAXIMUM 30 MINUTES	PART-II	MAXIMUM MARKS = 80

NOTE: (i) Part-II is to be attempted on the separate **Answer Book.**
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PART – II
SECTION – A

Q. No.2.
  (a) Explain Moore's law. List high computing requirements in contemporary computing. **(7)**
  (b) List and briefly define two approaches to dealing with multiple interrupts. **(6)**
  (c) What is instruction-level parallelism? What are some typical distinguishing characteristics of RISC organization? **(7)**

Q. No.3.
  (a) What is the kernel of an operating system? Explain the difference between a monolithic and microkernel. **(7)**
  (b) What is the difference between simple and virtual memory paging? Also explain the purpose of translation lookaside buffer. **(6)**
  (c) Why do we have deadlock in the multiprocessing environment? Explain different techniques for dealing with deadlocks. **(7)**

Q. No.4.
  (a) Compare IPv4 and IPv6 headers. Explain the use of NAT technology to overcome IPv4 scarcity. **(8)**
  (b) Find the maximum number of valid subnets and usable hosts per subnet that you can get from the network 172.23.0.0/23. **(6)**
  (c) List and briefly define any THREE file organization techniques. Also explain basic Linux file system security. **(6)**

Q. No.5.
  (a) What is signal encoding? Explain different encoding techniques used in data communication. **(8)**
  (b) Explain the functions and needs of ARP and RARP protocols in computer networks. **(5)**
  (c) Explain multiplexing and demultiplexing at the transport layer. Explain in the context of TCP/IP protocol. **(7)**

SECTION – B

Q. No.6.
  (a) What is the purpose of a join in SQL? Explain inner, left, right and full join with the help of examples. **(8)**
  (b) Construct an E-R diagram for a hospital with a set of patients and a set of medical doctors. Associate with each patient a log of the various tests and examinations conducted. **(7)**
  (c) Explain Two-phase locking (2PL) as a concurrency control mechanism in the database systems. **(5)**

Q. No.7.
  (a) What is Histogram equalization? Explain the process and discuss its uses. **(6)**
  (b) Explain types of color models. Also discuss the most common hardware oriented color models in detail. **(8)**
  (c) What is translation and scaling? Find the number of bits required to store a 256x256 image with 32 gray levels. **(6)**

Q. No.8.
  (a) "Web engineering is more challenging than traditional software engineering". Argue for or against. **(7)**
  (b) Briefly discuss the role of validation and verification in requirement engineering. **(6)**
  (c) Explain functional and non-functional requirements in the context of a web application development. **(7)**

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Reach out to us @ info@thinked.co
If you are interested in writing for us email us at
writeforthinked@thinked.co